

Preliminary Traffic Impact Analysis

Wormy Chestnut Shoppes

November, 2022

General Analysis

The Wormy Chestnut Shoppes will be a five-unit, small space retail development located on the south side of Highway 64 West. The site is where the previous Wormy Chestnut business operated for a number of years. What was the main building has been preserved and will be restored basically in its same configuration and style. There will be 4 four new buildings of comparable size, design and style as the existing building. Each building will be slightly less than 1,500 square feet.

According to standards developed by the Institute for Transportation Research and Education (ITRE) at North Carolina State University, the Level of Service (LOS) D Standard for State Roadways is that level of density or traffic volume that degrades the roadway capacity to a level of poor. It is the preferred goal of most highway systems to maintain a LOS of C or above which means the highway will be operating most times with an acceptable level of driver satisfaction with few conflicts except at peak traffic times. To keep Hwy 64 to at least a LOS C standard the average daily traffic should not exceed 9,100 vehicles per day.

As shown in the attached table from the North Carolina Department of Transportation (NCDOT), Highway 64 West had a measured average daily traffic volume in its latest count in 2020 of 5,400 vehicles per day. In using empirical formulas developed for traffic volume calculations, this equates to a peak our flow of about 513 vehicles per hour.

In analyzing the Wormy Chestnut Shoppes to determine its potential impact, it was assumed that the project would ultimately entail the construction of five, 1500 sf small retail units. Although the exact type of retail space that will be developed, it is conservatively assumed they will be of an arts and craft nature with perhaps apparel and furniture sales. According to ITE trip generation data, this may be best described as a Code 879 usage with a peak hour trip generation of 6.21 trips per 1000 SF of space. Taking into account "pass-by" traffic, the peak hour trip generation rate used for this analysis is 3.7 trips per 1000 sf. For 7,500 SF this yields a total peak hour traffic impact of about 28 vehicles per hour. This impact represents an increase in traffic on Hwy 64 of only about 5.5% to a level of about 5,700 vehicles per day. This is well within the range of a LOS C.

Conclusion

The proposed development of Wormy Chestnut Shoppes will have no significant impact on existing traffic conditions on Highway 64.

As a positive side impact, the development of Wormy Chestnut Shoppes will include a new sidewalk and street crossing on Highway 64 which will promote better pedestrian movement within the area and perhaps even lessen the project's impact on vehicular traffic.

Level of Service Definitions

The relationship of travel demand compared to the roadway capacity determines the level of service (LOS) of a roadway. Six levels of service identify the range of possible conditions. Designations range from LOS A, which represents the best operating conditions, to LOS F, which represents the worst operating conditions.

Design requirements for roadways vary according to the desired capacity and level of service. LOS D indicates “practical capacity” of a roadway, or the capacity at which the public begins to express dissatisfaction. Recommended improvements and overall design of the transportation plan were based upon achieving a minimum LOS D on existing facilities and a LOS C on new facilities. The six levels of service are described below and illustrated in the following figures.

- **LOS A:** Describes primarily free flow conditions. The motorist experiences a high level of physical and psychological comfort. The effects of minor incidents of breakdown are easily absorbed. Even at the maximum density, the average spacing between vehicles is about 528 ft, or 26 car lengths.
- **LOS B:** Represents reasonably free flow conditions. The ability to maneuver within the traffic stream is only slightly restricted. The lowest average spacing between vehicles is about 330 ft, or 18 car lengths.
- **LOS C:** Provides for stable operations, but flows approach the range in which small increases will cause substantial deterioration in service. Freedom to maneuver is noticeably restricted. Minor incidents may still be absorbed, but the local decline in service will be great. Queues may be expected to form behind any significant blockage. Minimum average spacing is in the range of 220 ft, or 11 car lengths.
- **LOS D:** Borders on unstable flow. Density begins to deteriorate somewhat more quickly with increasing flow. Small increases in flow can cause substantial deterioration in service. Freedom to maneuver is severely limited, and the driver experiences drastically reduced comfort levels. Minor incidents can be expected to create substantial queuing. At the limit, vehicles are spaced at about 165 ft, or 9 car lengths.
- **LOS E:** Describes operation at capacity. Operations at this level are extremely unstable, because there are virtually no usable gaps in the traffic stream. Any disruption to the traffic stream, such as a vehicle entering from a ramp, or changing lanes, requires the following vehicles to give way to admit the vehicle. This can establish a disruption wave that propagates through the upstream traffic flow. At capacity, the traffic stream has no ability to dissipate any disruption. Any incident can be expected to produce a serious breakdown with extensive queuing. Vehicles are spaced at approximately 6 car lengths, leaving little room to maneuver.
- **LOS F:** Describes forced or breakdown flow. Such conditions generally exist within queues forming behind breakdown points.

Level of Service Illustrations

Level of Service A



Level of Service B



Level of Service C



Driver Comfort: High
Maximum Density:
12 passenger cars per mile per lane

Driver Comfort: High
Maximum Density:
20 passenger cars per mile per lane

Driver Comfort: Some Tension
Maximum Density:
30 passenger cars per mile per lane

Level of Service D



Driver Comfort: Poor
Maximum Density:
42 passenger cars per mile per lane

Level of Service E



Driver Comfort: Extremely Poor
Maximum Density:
67 passenger cars per mile per lane

Level of Service F



Driver Comfort: The lowest
Maximum Density:
More than 67 passenger cars per mile per lane

Source: 2000 Highway Capacity Manual

An area designated as **General Urban/Suburban** in the *Trip Generation Manual* is an area associated with almost homogeneous vehicle-centered access. Nearly all person trips that enter or exit a development site are by personal passenger or commercial vehicle.

The area can be fully developed (or nearly so) at low-medium density with a mix of residential and commercial uses. The commercial land uses are typically concentrated at intersections or spread along commercial corridors, often surrounded by low-density, almost entirely residential development. Most commercial buildings are located behind or surrounded by parking.

The mixing of land uses is only in terms of their proximity, not in terms of function. A retail land use may focus on serving a regional clientele or a services land use may target motorists or pass-by vehicle trips for its customers. Even if the land uses are complementary, a lack of pedestrian, bicycling, and transit facilities or services limit non-vehicle travel.

An area designated as **Dense Multi-Use Urban** in the *Trip Generation Manual* is a fully developed area (or nearly so), with diverse and complementary land uses, good pedestrian connectivity, and convenient and frequent transit. This area type can be a well-developed urban area outside a major metropolitan downtown or a moderate size urban area downtown.

The land use mix typically includes office, retail, residential, and often entertainment, hotel, and other commercial uses. The residential uses are typically multifamily or single-family on lots no larger than one-fourth acre. The commercial uses often have little or no setback from the sidewalk. Because the motor vehicle still represents the primary mode of travel to and from the area, there typically is on-street parking an often public off-street parking.

The complementary land uses provide the opportunity for short trips within the Dense Multi-Use Urban area, made conveniently by walking, biking, or transit. The area is served by significant transit (either rail or bus) that enables a high level of transit usage to and from area development.

Level of Service D Standards for Rural 2-Lane Highways

Coastal 2-Lane Highway Standard	COASTAL		
	Minimum	Standard	Maximum
12-Foot Lanes	10500	12700*	14700**#
11-Foot Lanes	10000		
10-Foot Lanes	9200	12000	
9-Foot Lanes	7700	10700	

Piedmont 2-Lane Highway Standard	PIEDMONT		
	Minimum	Standard	Maximum
12-Foot Lanes	10300	12400*	14300**#
11-Foot Lanes	9900		
10-Foot Lanes	9000	11800	
9-Foot Lanes	7500	10500	

Mountain 2-Lane Highway Standard	MOUNTAINS (Level)		
	Minimum	Standard	Maximum
12-Foot Lanes	10200	12100*	14000**#
11-Foot Lanes	9800		
10-Foot Lanes	8800	11700	
9-Foot Lanes	7400	10300	

Mountain 2-Lane Highway Standard	MOUNTAINS (Rolling)		
	Minimum	Standard	Maximum
12-Foot Lanes	9600	12100*	14000**#
11-Foot Lanes	9100		
10-Foot Lanes	8200	11100	
9-Foot Lanes	6300	9800	

Uses "2-Lane Highways" Facility Type in NCLOS

* All capacities calculated based on HCM 2000 procedures using HCS software. Under some conditions, two-lane highway capacity is not affected by lane width. This occurs where capacity is governed by Percent Time Spent Following rather than by Average Travel Speed.

Best-case/Maximum conditions are less likely to occur where lane widths are below 11 feet.
Use caution before selecting "Maximum" values for 9-ft or 10-ft lanes.

See Appendix F1 for HCM 2000 2-Lane Highway Equations

Use Appendix F2: Coastal Rural 2-Lane Highway Inputs for adjustments

Use Appendix F3: Piedmont Rural 2-Lane Highway Inputs for adjustments

Use Appendix F4: Mountain (Level) Rural 2-Lane Highway Inputs for adjustments

Use Appendix F5: Mountain (Rolling) Rural 2-Lane Highway Inputs for adjustments

INSTITUTE OF TRANSPORTATION ENGINEERS

COMMON TRIP GENERATION RATES (PM Peak Hour)

(Trip Generation Manual, 10th Edition)

Code	Description	Unit of Measure	Trips Per Unit	Setting/Location		Unit of Measure	Trips Per Unit	Setting/Location	
				General Urban/Suburban	Dense Multi-Use Urban			General Urban/Suburban	Dense Multi-Use Urban
PORT AND TERMINAL									
30	Intermodal Truck Terminal	1,000 SF GFA	1.72			432	Golf Driving Range	Tees/Driving Positions	1.25
90	Park-and-Ride Lot with Bus Service	Parking Spaces	0.43			433	Batting Cages	Cages	2.22
INDUSTRIAL									
110	General Light Industrial	1,000 SF GFA	0.63			434	Rock Climbing Gym	1,000 SF GFA	1.64
130	Industrial Park	1,000 SF GFA	0.40			435	Multi-Purpose Recreational Facility	1,000 SF GFA	3.58
140	Manufacturing	1,000 SF GFA	0.67			436	Trampoline Park	1,000 SF GFA	1.50
150	Warehousing	1,000 SF GFA	0.19			437	Bowling Alley	1,000 SF GFA	1.16
151	Mini-Warehouse	1,000 SF GFA	0.17			440	Adult Cabaret	1,000 SF GFA	2.93
154	High-Cube Transload & Short-Term Storage Warehouse	1,000 SF GFA	0.10			444	Movie Theater	1,000 SF GFA	6.17
155	High-Cube Fulfillment Center/Warehouse	1,000 SF GFA	1.37			445	Multiplex Movie Theater	1,000 SF GFA	4.91
156	High-Cube Parcel Hub/Warehouse	1,000 SF GFA	0.64			452	Horse Racetrack	Seats	0.06
157	High-Cube Cold Storage Warehouse	1,000 SF GFA	0.12			454	Dog Racetrack	Attendees	0.15
160	Data Center	1,000 SF GFA	0.09			460	Arena	1,000 SF GFA	0.47
170	Utilities	1,000 SF GFA	2.27			462	Professional Baseball Stadium	Attendees	0.15
180	Specialty/Trade Contractor	1,000 SF GFA	1.97			465	Ice Skating Rink	1,000 SF GFA	1.33
RESIDENTIAL									
210	Single-Family Detached Housing	Dwelling Units	0.99			466	Snow Ski Area	Slopes	26.00
220	Multifamily Housing (Low-Rise)	Dwelling Units	0.56			473	Casino/Video Lottery Establishment	1,000 SF GFA	13.49
221	Multifamily Housing (Mid-Rise)	Dwelling Units	→	0.44	0.18	480	Amusement Park	Acres	3.95
222	Multifamily Housing (High-Rise)	Dwelling Units	→	0.36	0.19	482	Water Slide Park	Parking Spaces	0.28
231	Mid-Rise Residential with 1st-Floor Commercial	Dwelling Units	0.36			488	Soccer Complex	Fields	16.43
232	High-Rise Residential with 1st-Floor Commercial	Dwelling Units	0.21			490	Tennis Courts	Courts	4.21
240	Mobile Home Park	Dwelling Units	0.46			491	Racquet/Ferris Club	Courts	3.82
251	Senior Adult Housing - Detached	Dwelling Units	0.30			492	Health/Fitness Club	1,000 SF GFA	3.45
252	Senior Adult Housing - Attached	Dwelling Units	0.26			493	Athletic Club	1,000 SF GFA	6.29
253	Congregate Care Facility	Dwelling Units	0.18			495	Recreational Community Center	1,000 SF GFA	2.31
254	Assisted Living	1,000 SF GFA	0.48			520	Elementary School/Junior High School	1,000 SF GFA	1.37
255	Continuing Care Retirement Community	Units	0.16			522	Middle School /Junior High School	1,000 SF GFA	1.19
260	Recreation Homes	Dwelling Units	0.28			530	High School	1,000 SF GFA	0.97
265	Timeshare	Dwelling Units	0.63			534	Private School (K-12)	Students	0.26
270	Residential Planned Unit Development	Dwelling Units	0.69			536	Private School (K-12)	Students	0.17
LODGING									
310	Hotel	Rooms	0.60			537	Charter Elementary School	Students	0.14
311	All Suites Hotel	Rooms	→	0.36	0.17	538	School District Office	1,000 SF GFA	2.04
312	Business Hotel	Rooms	0.32			540	Junior /Community College	1,000 SF GFA	1.86
320	Motel	Rooms	0.38			550	University/College	1,000 SF GFA	1.17
330	Resort Hotel	Rooms	0.41			560	Church	1,000 SF GFA	0.49
RECREATIONAL									
411	Public Park	Acres	0.11			561	Synagogue	1,000 SF GFA	2.92
416	Campground / Recreation Vehicle Park	Acres	0.98			562	Mosque	1,000 SF GFA	4.22
420	Marina	Berths	0.21			565	Daycare Center	1,000 SF GFA	11.12
430	Golf Course	Acres	0.28			566	Cemetery	Acres	0.46
431	Minature Golf Course	Holes	0.33			571	Prison	1,000 SF GFA	2.91
						575	Fire and Rescue Station	1,000 SF GFA	0.48
						580	Museum	1,000 SF GFA	0.18
						590	Library	1,000 SF GFA	8.16

INSTITUTE OF TRANSPORTATION ENGINEERS

COMMON TRIP GENERATION RATES (PM Peak Hour)

(Trip Generation Manual, 10th Edition)

Code Description		Unit of Measure	Trips Per Unit	General Urban/ Suburban	Dense Multi- Use Urban	Setting/Location	Setting/Location	General Urban/ Suburban	Dense Multi- Use Urban
	Code	Description				Code	Description	Unit of Measure	Trips Per Unit
MEDICAL									
610 Hospital		1,000 SF GFA	0.97			864	Toy/Children's Superstore	1,000 SF GFA	5.00
620 Nursing Home		1,000 SF GFA	0.59			865	Baby Superstore	1,000 SF GFA	1.62
630 Clinic		1,000 SF GFA	→	3.28	5.18	866	Pet Supply Superstore	1,000 SF GFA	3.55
640 Animal Hospital /veterinary Clinic		1,000 SF GFA	3.53			867	Office Supply Superstore	1,000 SF GFA	2.77
650 Free-Standing Emergency Room		1,000 SF GFA	1.52			868	Book Superstore	1,000 SF GFA	15.83
OFFICE						869	Discount Home Furnishing Superstore	1,000 SF GFA	1.57
710 General Office Building		1,000 SF GFA	→	1.15	0.87	872	Bed and Linen Superstore	1,000 SF GFA	2.22
712 Small Office Building		1,000 SF GFA	2.45			875	Department Store	1,000 SF GFA	1.95
714 Corporate Headquarters Building		1,000 SF GFA	0.60			876	Apparel Store	1,000 SF GFA	→
715 Single Tenant Office Building		1,000 SF GFA	1.74*			879	Arts and Craft Store	1,000 SF GFA	6.21
720 Medical-Dental Office Building		1,000 SF GFA	3.46			880	Pharmacy / Drugstore without Drive-Through Window	1,000 SF GFA	8.51
730 Government Office Building		1,000 SF GFA	1.71			881	Pharmacy/ Drugstore with Drive-Through Window	1,000 SF GFA	10.29
731 State Motor Vehicles Department		1,000 SF GFA	5.20			882	Marijuana Dispensary	1,000 SF GFA	21.83
732 United States Post Office		1,000 SF GFA	11.21			890	Furniture Store	1,000 SF GFA	0.52
733 Government Office Complex		1,000 SF GFA	2.62			897	Medical Equipment Store	1,000 SF GFA	1.24
750 Office Park		1,000 SF GFA	1.07			899	Liquor Store	1,000 SF GFA	16.37
SERVICES									
770 Business Park		1,000 SF GFA	0.42			911	Walk-In Bank	1,000 SF GFA	12.13
RETAIL						912	Drive-In Bank	1,000 SF GFA	20.45
810 Trade Supply Store		1,000 SF GFA	1.40			918	Hair Salon	1,000 SF GFA	1.45
811 Construction Equipment/Rental Store		1,000 SF GFA	0.99			920	Copy, Print, and Express Ship Store	1,000 SF GFA	7.42
812 Building Materials and Lumber Store		1,000 SF GFA	2.06			925	Drinking Places	1,000 SF GFA	11.36
813 Free-Standing Discount Superstore		1,000 SF GFA	4.33			926	Food Cart/Food	Food Carts	3.08
814 Variety Store		1,000 SF GFA	6.84			930	Fast Casual Restaurant	1,000 SF GFA	14.13
815 Free Standing Discount Store		1,000 SF GFA	4.83			931	Quality Restaurant	1,000 SF GFA	7.80
816 Hardware/Paint Store		1,000 SF GFA	2.68			932	High-Turnover (Sit-Down) Restaurant	1,000 SF GFA	→
817 Nursery (Garden Center)		1,000 SF GFA	6.94			933	Fast Food Restaurant without Drive-Through Window	1,000 SF GFA	28.34
818 Nursery (Wholesale)		1,000 SF GFA	5.18			934	Fast Food Restaurant with Drive-Through Window	1,000 SF GFA	→
820 Shopping Center		1,000 SF GFA	3.81	3.81	4.92	935	Fast Food Restaurant with Drive-Through Window and No Indoor Seating	1,000 SF GFA	42.65
823 Factory Outlet Center		1,000 SF GFA	2.29			936	Coffee/Donut Shop without Drive-Through Window	1,000 SF GFA	36.31
840 Automobile Sales (New)		1,000 SF GFA	2.43			937	Coffee/Donut Shop with Drive-Through Window	1,000 SF GFA	→
841 Automobile Sales (Used)		1,000 SF GFA	3.75			938	Coffee/Donut Shop with Drive-Through Window and No Indoor Seating	1,000 SF GFA	83.33
842 Recreational Vehicle Sales		1,000 SF GFA	0.77			939	Bread/Donut/Bagel Shop without Drive-Through Window	1,000 SF GFA	28.00
843 Automobile Parts Sales		1,000 SF GFA	4.91			940	Bread/Donut/Bagel Shop with Drive-Through Window	1,000 SF GFA	19.02
848 Tire Store		1,000 SF GFA	3.98			941	Quick Lubrication/Vehicle Shop	1,000 SF GFA	8.70
849 Tire Supply Store		1,000 SF GFA	2.11			942	Automobile Care Center	1,000 SF GFA	3.11
850 Supermarket		1,000 SF GFA	9.24			943	Automobile Parts and Service Center	1,000 SF GFA	2.26
851 Convenience Market (Open 24 Hours)		1,000 SF GFA	49.11			944	Gasoline / Service Station	1,000 SF GFA	109.27
853 Convenience Market with Gasoline Pumps		1,000 SF GFA	49.29			945	Gasoline / Service Station with Convenience Market	1,000 SF GFA	88.35
854 Discount Supermarket		1,000 SF GFA	8.38			947	Self Service Car Wash	Wash Stations	5.54
857 Discount Club		1,000 SF GFA	4.18			948	Automated Car Wash	1,000 SF GFA	14.20
860 Wholesale Market		1,000 SF GFA	1.76			949	Car Wash and Detail Center	Wash Stations	13.60
861 Sporting Goods Superstore		1,000 SF GFA	→	2.02	1.65	950	Truck Stop	1,000 SF GFA	22.73
862 Home Improvement Superstore		1,000 SF GFA	→	2.33	3.35	960	Super Convenience Market/Gas Station	1,000 SF GFA	69.28
863 Electronics Superstore		1,000 SF GFA	4.26			970	Winery	1,000 SF GFA	7.31

Note: All land uses in the 800 and 900 series are entitled to a "pass-by" trip reduction of 60% if less than 50,000 ft² or a reduction of 40% if equal to or greater than 50,000ft².

* From 9th edition, no PM peak hour in 10th

AADT: 9900AADT: AADT: 7300AADT: AADT: 5400AADT: 4200

State of North Carolina DOT, Esri, HERE, Garmin, INCREMENT P, USGS, EPA, NPS, US Census Bureau, USDA | NCDOT Traffic Survey Group staff collected, analyzed, processed and reported this data for calendar year 2020. | Prepared by the Traffic Survey Group, Transportation Planning Division, NCDOT

(1 of 2)

NCDOT_AADT_Stations:0500000180

LocationID 0500000180

COUNTY JACKSON

RT_CLS 2

ROUTE US 64

Route_ID 20000064050

LOCATION WEST OF NC 107

AADT_2002 7300

AADT_2003 7400

AADT_2004 7500

AADT_2005

AADT_2006

AADT_2007 5800

AADT_2008 6100

AADT_2009 4600

AADT_2010 4600

AADT_2011

AADT_2012 4000

AADT_2013

AADT_2014

AADT_2015

AADT_2016

AADT_2017

AADT_2018 5400

AADT_2019

AADT_2020